



IMMERSIVE CONTENT APPLICATIONS

A seminar held by lectures from Faculty of Creative Multimedia (FCM), Multimedia University, Malaysia

**Rini Fauzan
Mohamed
Zuhairi**



**Dendi
Permadi**



Wednesday, July 4th 2018, 2.30-4.30 pm
DISEG Albenga Room, entrance 1, 2nd floor

BIOGRAPHY

Rini Fauzan Mohamed Zuhairi is a lecturer in the Faculty of Creative Multimedia at Multimedia University (MMU), Malaysia. Programme Coordinator for Media Arts, member of Center for Interaction Media (CIM) and committee member of e-gallery. A practising Media artist and involved in various art exhibitions locally and internationally.

MEDIA ARTS AND VIDEO PROJECTION MAPPING

Shell presentation about Video Projection Mapping in Multimedia University. Student works and projects on media Arts.

Keywords: Media Arts, Faculty of Creative Multimedia, Center for Interaction Media, Video Projection Mapping, Digital Playground.

CONTACT: rini.fauzan@mmu.edu.my

BIOGRAPHY

Dendi Permadi is a virtual, augmented and mixed reality application developer. He is currently teaching in the Virtual Reality Program at the Faculty of Creative Multimedia, Multimedia University Cyberjaya Malaysia and also Immersive Applications Consultant for Virtoreal Sdn Bhd and Spark Capital Development Berhad (SCDB) Malaysia.

VIRTUAL AND AUGMENTED REALITY APPLICATIONS

Virtual and Augmented Reality are fast rising technology and it have been applied in many fields. This presentation shows some of the academic studies of VR/AR applications in cultural heritage, gaming, education, entertainment, medical, training and enterprise.

Keywords: Games, Cultural Heritage, Asset Management, Training, Education, Medical, Enterprise.

CONTACT: dendi.permadi@mmu.edu.my